issue 9

D@ngerous Waters

So we decided to get all fancy on you for our 9th issue. I bet you thought this was one of those swank fashion magazines, but no, you have been deceived. This is nothing more than the usual mindless drivel in a sparkling new wrapper, and I would appreciate it if you referred to me as Jo-Jo the Walrus Boy now. Well, I guess I should write a sentence or two about the season, seeing as by the time you receive this you'll be freezing your butt off and would do just about anything to remind you of summertime. So, it's HOT! Now that I've done that, it's time to move on. In this issue we'll discuss such fine topics as: I went to E3 and you didn't, great new games I played at E3, and the night Eidos tried to kill everyone in Atlanta with the craziest/largest party in the known universe, even though everyone had to be at their booth at 8 a.m. the next morning. Now that was a fine run-on sentence wasn't it?

Δ litTle g@tHe®ing ¢al£ed E3

I'd like to start off with a little warning to all those who dream of going to trade shows. If you would like to experience all the wonders of a trade show, here are a few easy to follow instructions to create the feel in the comfort of your own home. First, stay up for about 72 hours straight, taking no bathroom breaks. Next construct a small barn in your backyard. Decorate the barn, then change it around four or five thousand times. When the hallucinations start, go inside and play your old games. Trust me, they'll seem completely new and innovative at this point. And for the realist, schedule nine meetings during the same hour and try and stay somewhat sane. Truthfully though, E3 was a lot of fun. I saw an early version of Bushido Blade from SquareSoft, and it will be well worth the wait for this game. For those of you living under a rock (or bridge, or tree stump) Bushido Blade is a new style of fighting game which boasts some ingenious features. No more tiny rings to fight in, you're lucky if you can find the boundaries in these arenas, and the backgrounds are also completely interactive. You can throw dirt, climb walls and even cut down trees. Another fine feature missing in all other fighters is the extreme realism in this game. Get this, if you are hit in the head something very strange happens, you actually die (Well not you, your character, silly). Another great game coming soon is Top Gear Rally, from Kemco, for the N64. A rally race that keeps you fighting to stay on the path, but not fighting too hard 'cause a high impact wreck is kinda fun to watch. Tomb Raider 2 also made its debut at the show. As if anyone is done with the first Tomb Raider, the folks at Eidos are getting ready to give us all a little more Lara Croft, with some new actions added. About the only game I didn't get to demo was Colostomy Bag Catastrophe, which was nowhere to be found. So all in all, the show was quite a bit of fun, from what I can remember. Our booth was rather busy also, with a constant flow of racers at our V3 Racing Wheel competition. Four racers would battle it out on Mario Kart 64 for a chance to challenge our now mute commentators to a Texas barb wire wrestling match. But most just took their V3 Racing hat and had their picture taken with our two lovely models. Along with the racing demo, yours truly received and displayed the first ever N64 GameShark. So if everything goes as planned (Yeah right) you should see the newest GameShark shortly after you receive this letter. Which means somewhere around the spring of '99.

¥eãh, it's @ §Hi®t pal

I know you want one of these fine shirts, but you can't have one. Even though I realize that it would make your life complete, I still won't let you have such a stylish Tee. So, if you don't want a shirt all you have to do is not send us a check or money order for $12.00 to: ***InterAct Accessories, Inc. ATTN: NO SHIRT 9611 Pulaski Park Drive, Suite 309, Baltimore, MD 21220.*** Of course, there is no shipping and handling charge if you order nothing.

ShArk fa¢t

There aren't any sharks near you at this time, but don't go to sleep, trust me.

ÇoDe§ f0r cHËaP

***Issue #1*:** Maybe if you're lucky.

***Issue #2*:** Featuring codes for Toshinden, Krazy Ivan, The Horde, NBA Jam, MK 3 and Darius Gaiden.

***Issue #3*:** With codes for Cybersled, Resident Evil, Agile Warrior, Iron Storm, Virtua Fighter 2 and Guardian Heroes.

***Issue #4*:** Does anyone at all read these descriptions? If so, this issue has codes for Big Hurt, Golden Axe and Shining Wisdom.

***Issue #5*:** Codes for Alien Trilogy, Primal Rage, Bogey Dead 6, Tekken 2, Virtua Fighter Kids.

***Issue #6*:** Codes for Dark Forces, Fighting Vipers, Final Doom, Sonic 3-D Blast, NFL '97 and Twisted Metal 2.

***Issue #7*:** Codes for Andretti Racing, Madden '97, Soviet Strike, Kings Field 2, MK Trilogy and Rally Cross.

***Issue #8*:** Codes for games okay? What else would be in a codes newsletter?

To receive your back issue, simply send a check or money order for $1.00 (If you want 2 issues send $2, 3 issues equals $3.... complete this pattern for 5 extra credit points) to: ***InterAct Accessories Inc. ATTN: BACK ISSUES, 9611 Pulaski Park Drive, Suite 309, Baltimore, MD 21220.*** Be sure to include your complete address and a listing of the issue(s) you desire, and of course your dollar(s). Please, no twigs, bottle caps, pebbles or buttons, though photos of farm equipment may work.

A n0te ΔßouT gaMe§

As some of you have mentioned, our coverage of games tends to lean in favor of the PlayStation. We have nothing against the Saturn, but as the Saturn owner has noticed, there have been many PlayStation releases, and considerably less Saturn releases. Thanks to the guys at the GameShark Code Creators Club, and quite a bit of help here from our own Mike (Zip) CodeBoy, we are able to present a fairly even representation of both systems. As for the future, we will try to accommodate our Saturn customers, but please understand that no new games unfortunately means less codes. Now back to our regularly scheduled program. By the way, does anyone know what a mandrill is (No, not one of the Mandrell sisters)?

All tH@t a∏d å baG o' haMme®s

The best part of the whole newsletter, where I, your host, mention music that no one in there right mind would ever listen to.

CodeBoy's Picks

Top 5 Games
1. Bushido Blade
2. Top Gear Rally
3. Tomb Raider 2
4. Cool Boarders (1 and 2)
5. Blast Corps

Music That Defies Reality

1. Like you've heard of anything listed thus far

Top 5 Comments From the ZooKeeper

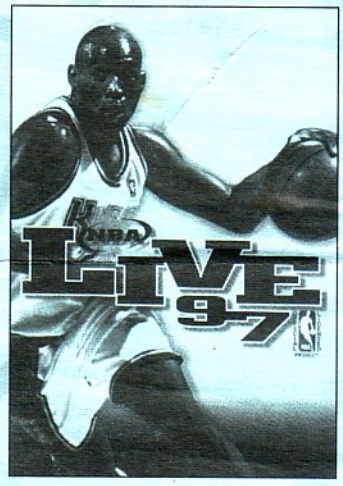
1. "Can you guys keep it down, please?"
2. "Can you guys keep it down, please?"
3. "Can you guys keep it down, please?"
4. "Why am I vomiting?"
5. "It must be nice to play games all day!"

Famous Overheard Statements in the Dungeon

1. "Nice banana placement!"
2. "The Rumble Pak is not used for that!"
3. "Would you like to buy a monkey?"
4. "Nobody can beat the CodeBoy!"
5. "Care to drink me under the table?"
6. "Did I say that, or think it?"
7. "I thought it was your turn to feed the slave-children, I fed them last month!"
8. Anything using the word "mandrill".
9. Imaginative placement of the words "Damp, humid or moist".
10. And from our trusty PR wizard, Chumley George, "GameShark good!"

Saturn Codes

Codes from GSCCC



NBA LIVE '97

Master Code	f6000914c305
Master Code	b60028000000
Maximum Fatigue	160835c600ff
Maximum Field Goals	160835e600ff
Maximum 3-Pointers	1608360600ff
Maximum Free Throws	1608362600ff
Maximum Dunking	1608364600ff
Maximum Stealing	1608366600ff
Maximum Blocking	1608368600ff
Max Offensive Rebounds	160836a600ff
Max Defensive Rebounds	160836c600ff
Maximum Passing	160836e600ff
Max Offensive Awareness	1608370600ff
Max Defensive Awareness	1608372600ff
Maximum Speed	1608374600ff
Maximum Quickness	1608376600ff
Maximum Jumping	1608378600ff
Maximum Dribbling	160837a600ff
Maximum Strength	160837c600ff
Maximum Shot Range	160837e600ff

SCUD

Master Code	f6000914c305
Master Code	b60028000000
Infinite Health P1	1603aadc 0000
Infinite Health P2	1603aaf20000
Infinite Credits	160ed9ac0009
Spread Shot P1	160452ea0003
Spread Shot P2	16045472 0003

TOMB RAIDER

Master Code	f600073c6c305
Master Code	b60028000000
Infinite Health	10245f7a03e8
Infinite Health	1023a5fe03e8
Infinite Health	1022dfa203e8
Infinite Health	1025de4203e8
Infinite Health	1023c91a03e8
Infinite Health	1024426a03e8
Infinite Health	1022210e03e8
Infinite Health	1021bbc203e8
Infinite Health	10215462 03e8
Infinite Health	1022d2a603e8
Infinite Health	102262f203e8
Infinite Health	102356da03e8
Infinite Health	10225942 03e8
Infinite Health	1022d54a03e8
Infinite Health	1022ab1e03e8
Infinite Air	1609447e0708
Infinite Shotgun Shells	1609452a0030
Infinite Medic Packs	16022d00004
Infinite Magnum Ammo	16094512001b
Infinite Uzi Ammo	1609451e 0128
Final Level	16060cb6000f

ANDRETTI RACING

Master Code	f6000914c305
Master Code	b60028000000
Infinite Fuel P1	160b37a62cda
Infinite Fuel P2	160b3c063d40
Indestructible Tires P1	160b38f6ffff
Indestructible Tires P1	160b3906ffff
Indestructible Tires P1	160b3916ffff
Indestructible Tires P1	160b3926ffff
Indestructible Tires P2	160b3056ffff
Indestructible Tires P2	160b3d66ffff
Indestructible Tires P2	160b3d76ffff
Indestructible Tires P2	160b3d86ffff

Saturn Codes

FROM

INTERACT

ALL STAR BASEBALL '97

Master Code	f6000914c305
Master Code	b60028000000
Home Team Scores 25	160ae1721900
Away Team Scores 25	160ae1720019

BATTLE STATIONS

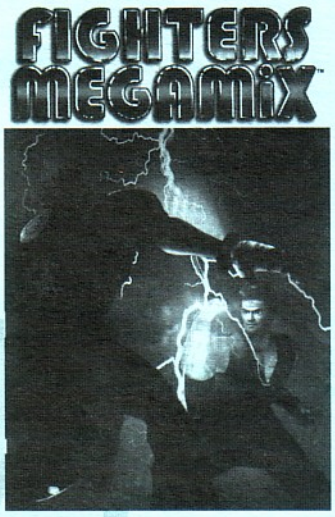
Master Code	f6000914c305
Master Code	b60028000000
Infinite Energy P1	16067c920064
Infinite Energy P2	16067fc20064

CONTRA

Master Code	f6000914c305
Master Code	b60028000000
Infinite Health P1	1609dedc0008
Infinite Health P2	1609df080008
Infinite Bombs P1	1609dede0008
Infinite Bombs P2	1609df0a0008

DARK LEGEND

Master Code	f6000914c305
Master Code	b60028000000
Infinite Energy P1	1609fe2c0080



FIGHTERS MEGAMIX

Master Code	f6000914c305
Master Code	b60028000000
Infinite Health P1	1606552c00fa
Infinite Health P2	1606732c00fa
No Health P1	1606552c0000
No Health P2	1606732c0000

IRON STORM

Master Code	f6000914c305
Master Code	b60028000000
Build Units Anywhere	d60060340001
Build Units Anywhere	160de6e00001

MADDEN '97

Master Code	f6000924c305
Master Code	b60028000000
Extra Teams	1605510a006b

MECHWARRIOR 2

Master Code	f6000914c305
Master Code	b60028000000
Super Code	102e243affff

PANDEMONIUM

Master Code	f6000914c305
Master Code	b60028000000
Infinite Credits	16066068 0302
Infinite Health	1606606a 0200

PlayStation Codes

F R O M

INTERACT

ALL STAR BASEBALL '97

Home Team Wins	800439680019
Away Team Wins	800439681900

BRAHMA FORCE

Infinite Durability	800e0c6403e8
Infinite Durability	800e0c6603e8
Prokian and Hadron Lasers	800e0c9effff
Polar Ray and Synwave	800e0ca0ffff
Hydra Laser	800e0ca2ffff
MIV Mortar	800e0ca8ffff
Infinite Armor	8005c9180064

BROKEN HELIX

Infinite Armor	8005c9180064
First Aid	8006fe2e0101
First Aid	8006fe2e0101
Large Energy	8006fe300102
Key 1	8006fe340104
Key 2	8006fe360105
Key 3	8006fe380106
Lift Key 1	8006fe3a0107
Rapid Fire	8006fe62011b
Flame Thrower	8006fe64011c
Missile	8006fe66011d
Key 7	8006fe6e0121
Key 8	8006fe700122
Key 9	8006fe720123
Key 10	8006fe740124
Grenades	8006fe760125
C-4 Explosive	8006fe780126

BUSTER BROS. COLLECTION

Infinite Lives(Buster)	800c59400003
Infinite Lives(Super Buster)	800a4a100003
Infinite Lives(Buddies)	801712260202

CONTRA

Infinite Health P1	800dc7840009

COOLBOARDERS

Score Sheet	8005d0c6ffff
Score Sheet	8005d1d2ffff
Tiny Boarder	8018ef280f00

PlayStation Codes

CRYPT KILLER

P1 Has Machinegun	800fc1780003
P2 Has Machinegun	800fc1d40003

DESCENT MAXIMUM

Infinite Shields	800e930203e7
Infinite Energy	800e92fe03e7
Level 5 Laser	800e93060404
Infinite Lives	800e93040404
Extra Weapons	800e930cffff
Infinite Vulcan Ammo	800e9316270f
Always Have Earth Shakers	800e933a0063
Always Have Earth Shakers	800f86680009

DYNASTY WARRIORS

Infinite Health P1	800b2cdc00c8
Infinite Health P2	800b364c00c8

HEXEN

All Keys	800e7da0ffff
Infinite Blue Mana	800e7dc000c8
Infinite Green Mana	800e7dc400c8
High Armor Class	800e7c7e01e0
Extra Weapons	800e7db40001
Extra Weapons	800e7db80001

MECHWARRIOR 2

Mystery Super Code	80076cefff

MEGAMAN 8

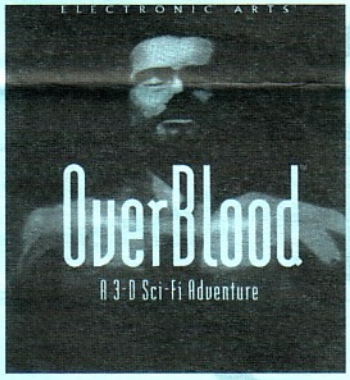
Tornado Hold	801b1ec00001
Infinite Tornadoes	801b1ec22800
Homing Sniper	801b1ecc0001
Infinite Homing Snipers	801b1ece2800

NANOTECH WARRIOR

Infinite Armor	800cac801000

NORSE BY NORSEWEST

Infinite Health Character 1	800b92040003
Infinite Health Character 2	800b92200003
Infinite Health Character 3	800b923c000



OVERBLOOD

Infinite Health	800cf8f40064
Memory Chip	800ef4e00001
Memo	800ef4e80001
Laser Knife	800ef4ec0001
Anti-Gravity Device	800ef4f00001
Sample Case	800ef4f40001
Oil Container	800ef4f80001
Broken Thermostat	800ef4fc0001
Chemicals Bottle	800ef5000001
Capsule	800ef5040001
Hand Gun	800ef5080001
Silver Key	800ef50c0001

PEAK PERFORMANCE

Place 1st	8009ca0c0000
Place 1st	800a1ff20000

POWERSLAVE

Amun Bombs	80084be2003c
Cobra Staff	80084be6003c
Ring Of Ra	80084be8003c
Manacles	80084bea003c
Map	80084c0cffff

PSYCHIC FORCE

Infinite Health P1	80101e5403e8
Infinite Health P2	80101f9803e8
Infinite Psychic Power P1	80101e560190
Infinite Psychic Power P2	80101f9a0190
No Psychic Power P1	80101e560000
No Psychic Power P2	80101f9a0000

RAGE RACER

Infinite Cash	8019c610c9ff
Infinite Cash	8019c6123b9a
Infinite Race Tries	801e3ffa0005
Place 1st	8009e53c0001

RUSH HOUR

Extra Vehicles	801074d4ffff
Super Championship Mode	801074d8ffff
Reverse Mode	801074d6ffff

TAIL OF THE SUN

Complete Tower	800ca0a000ff

TENKA

Red Key	800519c80001
Purple Key	800519d00001
Blue Key	800519cc0001
Yellow Key	800519ce0001
Green Key	800519ca0001
Infinite Ammo	80059a6c0063
Infinite Ammo	80059a780063
Double Shot	80019de20001
Rapid Fire	80019de40001
Burst Laser	80019dea0001
Infinite Laser Power	80059a700014

TEST DRIVE OFF ROAD

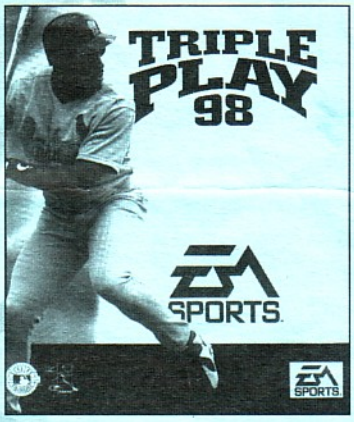
Stockcar	800b4a880001
Hotrod and Monster Truck	800b4a8a0101
4X4 Buggy	800b4a8c0001
Extra Tracks	800b1978000c

THUNDER TRUCK RALLY

Extra Car Crush Pts P1	800bb0c003e7
0 Car Crush Pts P2	800bb0c20000

TIGERSHARK

Infinite Lives	800847980003



TRIPLE PLAY '98

Home Team Scores 0	300269C40000
Away Team Scores 25	300269C80019
Home Team Scores 25	300269C40019
Away Team Scores 0	300269C80000

TWISTED METAL 2

Infinite Armor	80187D000096
Infinite Turbos	8018830A00C8
Infinite Power Missiles	801882E80009
Infinite Fire Missiles	801882EE0009
Infinite Turbos P2	80188B1E00C8
Rapid Fire P2	80188B120000

VR BASEBALL '97

Field of Dreams Field	8005b09a0001

WAR GODS

Infinite Time	8009e1140064
Infinite Credits	800985800005
Infinite Health P	800992780001
Infinite Health P2	8009927c0001
Extra Damage P1	800992800001
Extra Damage P2	800992840001

WILD ARMS

Infinite Gella	801341dcffff
Quick Level Gain Jack	80133e40ffff
Quick Level Gain Rudy	80133e0cffff
Quick Level Gain Cecilia	80133e74ffff
Infinite MP Jack	80133e2803e7
Infinite MP Cecilia	80133e5c03e7
Infinite Bullets Rudy	801341500008

XEVIOUS 3D

Infinite Lives	8012dd580006
Weapon Power Up	80131ea40002

TREMORPAK FOR NINTENDO® 64

So, if you own a N64 you probably have been playing StarFox 64 to death. The great thing about the game is its 4 player capability, but you only get one Rumble Pak™ when you buy the game. Have no fear, the new TremorPak from Performance™ has both a HIGH and LOW setting to the vibration feedback. Also, it uses less expensive AA batteries (as opposed to the Rumble Pak's utilization of AAAs). The TremorPak works with ALL Nintendo, InterAct and Performance branded N64 controllers.

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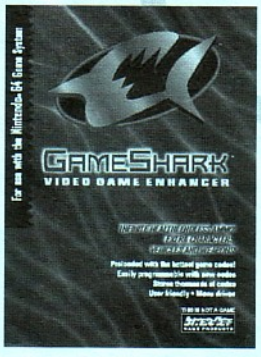

GAMESHARK FOR NINTENDO® 64

We know that we've been promising this for a long time, but your patience has now paid off! The newest addition to the GameShark family hits the shelves in August. It is even in a shiny new box! Play all of your N64 games like you never thought possible.
Price: $49.99

STEer¡nG wHeE£ §ECt¡Ôn

V3 RACING WHEEL FOR PLAYSTATION AND NINTENDO® 64

The premier steering wheel for both the PlayStation and Nintendo® 64, these V3 Racing Wheels incorporate every enhanced feature imaginable for the serious racing enthusiast. Playable in either digital or analog (Namco) mode (PlayStation version only, Nintendo version utilizes analog steering in addition to a digital direction pad), the V3 provides a realistic auto-centering steering wheel with 300 degrees of rotation, adjustable tilt angle and height, steering sensitivity control and separate acceleration/brake pedal unit (Nintendo version is also equipped with a memory card slot). Conquer even the tightest hairpin turns with incredible precision and control! The V3's unique Program Relocation Function allows you to customize your button layout to maximize control in any racing title. The specially designed base allows you to secure the wheel to either a table-top or underneath your legs so you can play at a table, in a chair, or even on the floor!
Price: $69.99

G@mÉ pad §ECt¡Ôn

PROGRAMPAD FOR PLAYSTATION

This transparent gamepad is the only fully programmable controller available for the PlayStation! With ten programmable fire buttons, programmable digital direction control, non-volatile memory for storing custom settings, slow motion and auto-fire, the ProgramPad offers games ultimate control over the hottest fighting and action titles.
Price: $29.99

PiranhaPad for PlayStation

This baby's got bite! The new PiranhaPad boasts tons of upgrades over the pack-in controller. For starters...a circular digital direction pad for maximum control. Throw in a bigger, more comfortable design, larger fire buttons, contoured hand grips and an extra long cord. And now the best part...slow motion and auto-fire! Get out your fishing poles, this Piranha should be swimming around your favorite store now.
Price: $19.99

Eclipse Pad for Sega Saturn

This state-of-the-art controller is designed to give you unparalleled performance with any Saturn title. The Eclipse Pad features eight fire buttons, arcade button layout, programmable synchro-fire, independent turbo-fire with LED display, slow motion and an extra-long cord.
Price: $22.00

PS Arcade for PlayStation

Imagine finally being able to play all of your favorite fighting games with REAL arcade joystick control and giant fire buttons you can pound on! No need to scrounge up quarters - the PS Arcade is a heavy-duty arcade stick, constructed with a sturdy metal base and joystick shaft, that can handle anything you can dish out. Throw in semi and hands-free auto-fire with four auto-fire speeds, three slow motion speeds, an LED display panel, eight fire buttons and an extra-long cord and you've got the premier joystick for the PlayStation!
Price: $49.99

√o¥§tIÇk §EÇt¡Ôn

SharkPad Pro 64² for Nintendo 64

Shred the competition with the SharkPad Pro 64², the most dangerous predator on the Nintendo 64 system! The new and improved design allows for better access to the analog stick, thereby giving you better control! With this new design, raised circular digital direction pad, slow motion and auto-fire functions, the SharkPad Pro 64² takes your gaming experience to a new level!
Price: $29.99

Arcade Shark for Nintendo 64

Gamers can safely prowl the dangerous waters of the most challenging Nintendo® 64 games with the Arcade Shark! This vicious predator will help players devour the competition with auto-fire, slow motion and a built-in memory card slot. The uniquely versatile design features a removable joystick that can be placed in either the digital of analog control port for the best control in any type game. A sturdy metal base and ergonomic layout ensure hours of playing excitement.
Price: $59.99

Eclipse Stick for Sega Saturn

The Eclipse Stick is the heavy-duty joystick that is sturdy enough to use on a table-top, but compact enough to rest in your lap. The Eclipse Stick brings the "arcade feel" to your living room with eight full-size fire buttons, programmable synchro-fire, semi and hands-free auto-fire, slow motion, a rugged metal base and joystick shaft, and an extra-long cord.
Price: $33.00

ÇoMing §∞n SeȼtioN

MākoPad 64

The MākoPad 64 was designed to be a revolutionary new controller that gives Nintendo® 64 gamers the edge that they have been looking for. Don't be forced to continually change hand positions with the standard controller when the MākoPad 64 allows you to reach ALL of your controls from one position! Never fumble for directional pads, sticks or fire buttons again! With a crystal-clear case, auto-fire, slow motion and an extra-long cord, the MākoPad 64 is ready to attack!

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